

PLAYSTATE TRAINING BRIEF WORKSHEET

Your mission: Help us design your Psychological RPG training experience

| 1) Company Contact |
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| Company name: |
| Contact person: |
| Department / Team: |
| 2) Training Goals |
| What outcomes do you want from this training? (tick all that apply) |
| \square Leadership & management skills |
| \square Diversity, equity & inclusion |
| \square Resilience & wellbeing |
| \square Communication & collaboration |
| ☐ Digital skills / AI literacy |
| ☐ Compliance / other: |
| 3) Video Content |
| Type of content required (tick all that apply): |
| \square Micro-lessons (30–90s gamified episodes) |
| □ Longer modules (5–7 min) |
| \square Social cutdowns (15–30s shorts) |
| ☐ Explainers / custom topics: |
| |
| Style preferences: |



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| ☐ GTA-style HUD overlay |
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| ☐ Story-driven (character CJ) |
| ☐ Insights / PlayStyle scenarios (red/blue/yellow/green) |
| ☐ Other notes: |
| 4) Social media distribution |
| Do you want content optimised for: |
| □ LinkedIn |
| ☐ TikTok / Instagram Reels |
| ☐ YouTube Shorts |
| \square Internal channels (LMS, intranet, Slack, Teams) |
| 5) Additional Material |
| Do you need: |
| \square Worksheets or playbooks |
| \square In-house workshops |
| ☐ Train-the-trainer support |
| ☐ LMS packaging (SCORM/xAPI) |
| □ Other: |
| 6) Timeline & Budget |
| Ideal delivery date: |
| Budget range (if known): |
| 7) Success Metrics |

How will you measure success? (tick all that apply)



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| ☐ Engagement (views, shares) |
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| \square Knowledge retention (quizzes, feedback) |
| \square Behaviour change (on-the-job application) |
| □ Other: |

Mission Accepted